

# Getting Started Guide



## Using Switches

### Overview

Switches are a great way to allow a user with limited motor skills to play games, have fun, learn, take control and express themselves.

Lifelites supply a number of different switches and software packages that work well with switches.

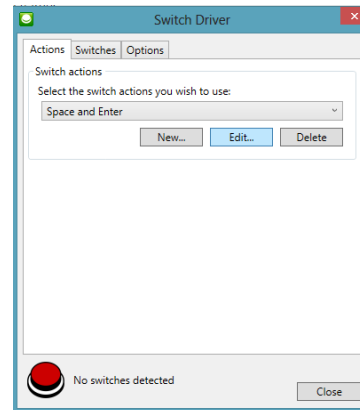
The difficulty can sometimes be getting the settings right on the switches for the program you are using them with.

**Wireless Switches** are usually programmable on the switch itself. This means that if you want the switch to replicate a left mouse click or a press of the space bar then you can change that by pressing a mode or (M) button on the bottom of the switch.

**Wired switches** use a piece of software called "Switch Driver" to program the switch. You can access this by clicking on the switch driver icon.



Once open you can set up new functions by clicking on the new tab or switch between functions you have already set up by clicking on the drop down menu.



Unfortunately there is no universal standard for switch functions and some programs will use space and enter, some left mouse click and right mouse click and others other functions.

If you are not sure what the settings should be, try the game or activity using the mouse or keyboard and see what works. You can then program your switch accordingly.

Here is a list of the switch settings for some of the software that Lifelites regularly supplies:

Left and right mouse click:

- Lets go to town –
- Lets go to the seaside
- Bob the Builder

Space and Enter:

- Choose and tell nursery rhymes
- Help Kidz Learn
- Big Bang Patterns and Pictures